



The Evolution of Mobile Broadband



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Agenda

- I. Mobile Market Dynamics
- II. Network Roadmap
- III. Strategies for Containment

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I. Mobile Market Dynamics

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Facts and Figures

- 6 billion subscribers, globally
- \$1.4 trillion operator service revenues (2011)
- 85% of the U.S. population has a cellphone. 50%+ have a smartphone
- U.S. represents 6% of subs but 27% of global capex and 21% of global data revenues
- Globally, ~700m iOS and Android phones in use as of August 2012
- ~ 40% of U.S. operator revenues now come from data services
- App economy: 600,000 apps; 3+ billion downloads; \$50+ billion market; 50% of all VC in 2012 YTD

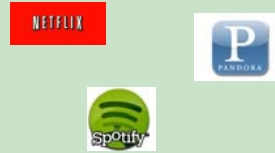
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Drivers

Average Home Has 12 Screens



Need for "Constant Broadband Connectivity"



Not "wireless", but portable mobile computers

Drivers of Consumption



- Growth tapering off
- ~1 GB average consumption

- Displacing PCs
- Next major push is the enterprise
- Locus of innovation for cloud

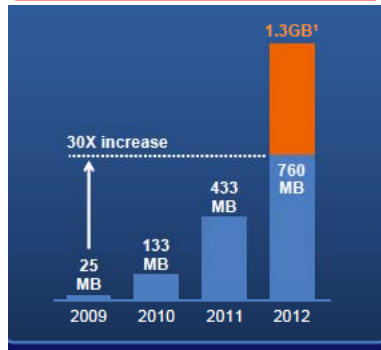


- Ultimate device, network portability
- New business models
- Competes with device-based hotspot

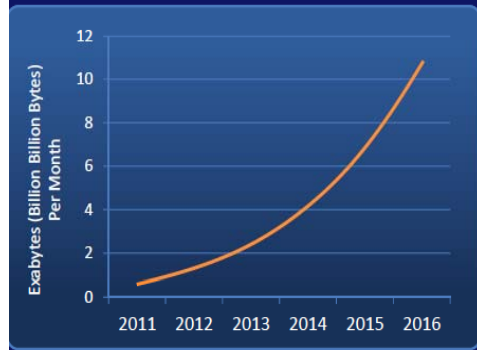
- Surge in connected devices
- Mix of media centric and lower consumption devices
- Innovative business models
- Fastest-growing segment

Data Growth

Smartphone Consumption/Month



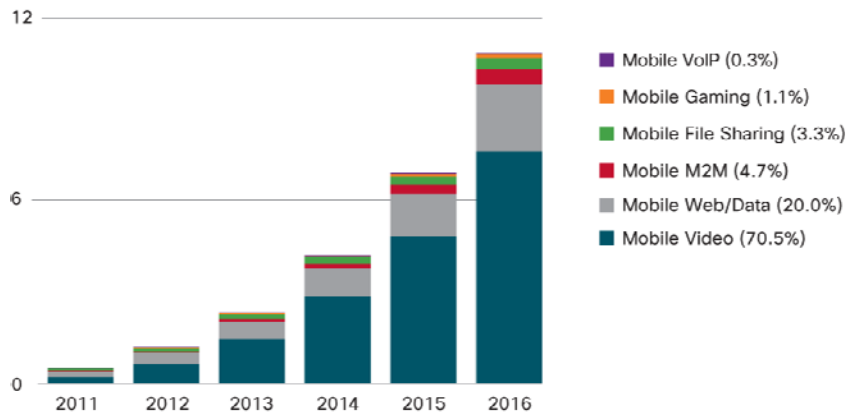
Global Mobile Data Traffic Growth



Video/Rich Media To Be a Big Driver

Exabytes per Month

78% CAGR 2011-2016



Figures in legend refer to traffic share in 2016.
Source: Cisco VNI Mobile, 2012

Cisco estimates cloud apps will grow from 45% of traffic in 2011 to 71% in 2016



Some Metrics on Mobile Growth/Displacement

- 70% of Pandora use is from mobile
- 60% of Twitter use is from mobile
- ESPN: 3.1b minutes on mobile in 2012
- Fandango: 40% of ticket sales from mobile
- Expedia: >\$1b from mobile

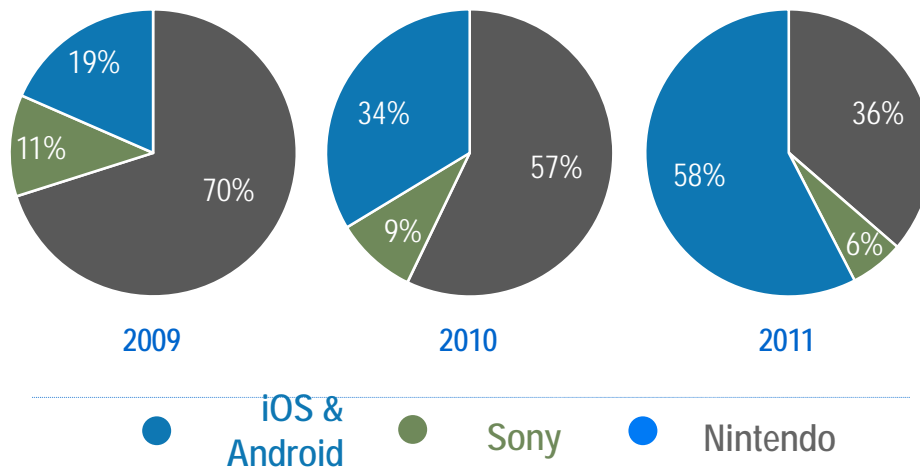
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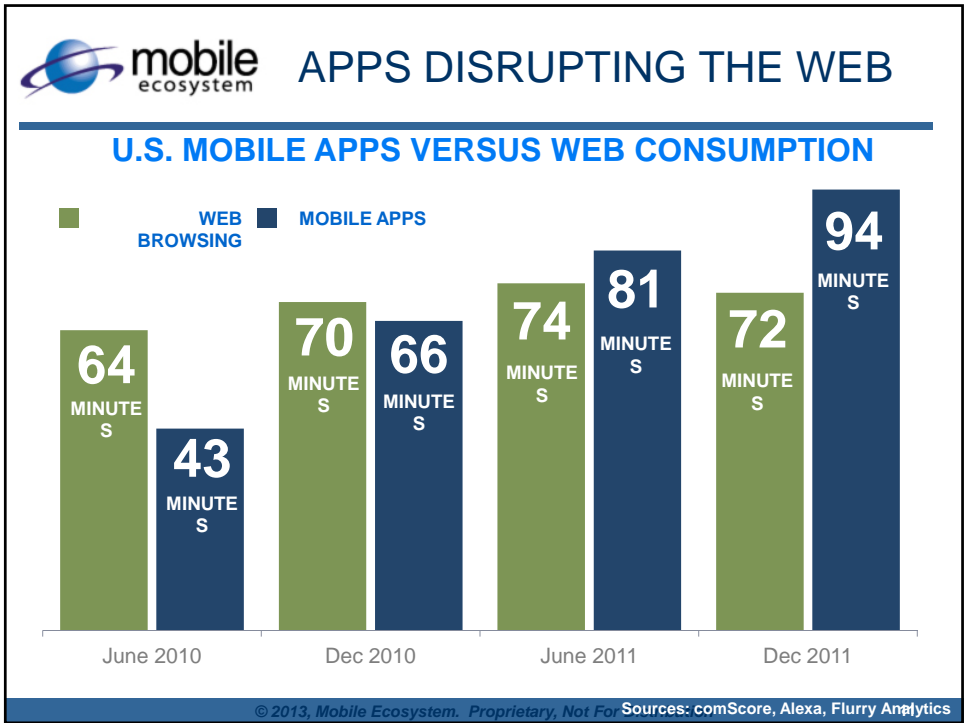
APPS DISRUPTING THE GAMING INDUSTRY

U.S. PORTABLE GAME SOFTWARE BY REVENUE



© 2013, Mobile Ecosystem. Source: Flurry Analytics, The NPD Group; Flurry analysis & estimates

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mobile ecosystem Changing Service Provider Landscape (U.S.)

- National Players:** Verizon Wireless, AT&T, Sprint, T-Mobile, MetroPCS
- Regional Players:** LEAP, U.S. Cellular, Cincinnati Bell
- MVNOs/Frank Brands:** TracFone, Boost Mobile, Virgin Mobile, Straight Talk, Safelink and Assurance (6m+ subs)
- Facilities-Based Players:** Clearwire, Dish Network
- Powerful Distributors:** Apple, Walmart, Best Buy, Amazon.com, RadioShack

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Current Pricing Does Not Support Mobile Broadband Usage

Application	Throughput (Mbps)	MByte/hour	Hrs./day	GB/month
Audio or Music	0.1	58	0.5	0.9
			1.0	1.7
			2.0	3.5
			4.0	6.9
Small Screen Video (e.g., Feature Phone)	0.2	90	0.5	1.4
			1.0	2.7
			2.0	5.4
			4.0	10.8
Medium Screen Video (e.g., Smartphone Full-Screen Video)	1.0	450	0.5	6.8
			1.0	13.5
			2.0	27.0
			4.0	54.0
Larger Screen Video (e.g., Netflix Lower Def. on Tablet or Laptop)	2.0	900	0.5	13.5
			1.0	27.0
			2.0	54.0
			4.0	108.0
Larger Screen Video (e.g., Netflix Higher Def. on Laptop)	4.0	1800	0.5	27.0
			1.0	54.0
			2.0	108.0
			4.0	216.0

Average retail price is \$10-15/Gb

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Voice and Text Substitution

- 4G and IP-based networks
- Social networking, private messaging



facebook



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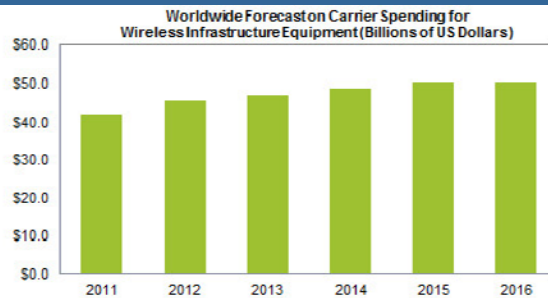
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II. Mobile Network Roadmap

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Global Wireless Infra Spend



Source: IHS iSuppli Research, August 2012

- Up ~8% in 2012
- Global spending on 4G to exceed 3G in 2013
- IHS estimates total WW spending on all wireless is about \$150 billion, which includes expenditures for cables, plants and site procurements; as well as capital spending on maintenance and software upgrades

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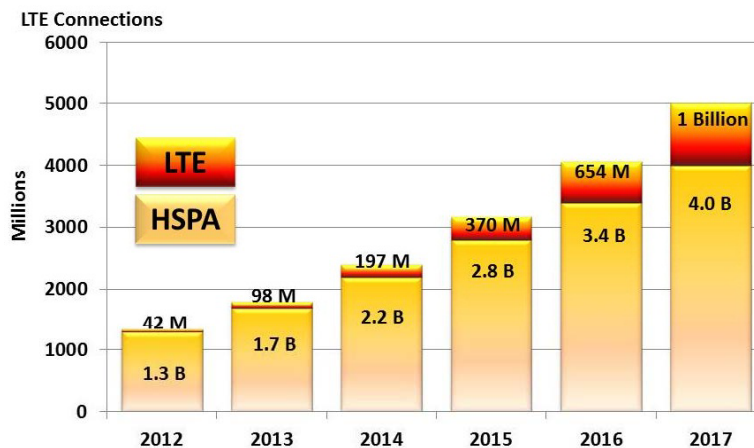
Comparative Spectrum Picture

	USA	Japan	Germany	UK	France	Italy	Canada	Spain	South Korea	Mexico
Subscribers**	322.8M	121.9M	109.8M	75.7M	63.2M	91.2M	25.7M	57.3M	51.8M	95.1M
Average Consumers' Minutes of Use per Month**	777	136	130	195	231	161	369	149	303	191
Average Revenue per minute – A Measure of the Effective Price per Voice Minute**	\$0.03	\$0.21	\$0.10	\$0.10	\$0.13	\$0.11	\$0.10	\$0.16	\$0.08	\$0.04
Spectrum Assigned for Commercial Wireless Use***	409.5 MHz*	347 MHz	615 MHz	375 MHz	375 MHz	375 MHz	270 MHz	625 MHz	270 MHz	260 MHz
Potentially Usable Spectrum in the Pipeline***	50 MHz	400 MHz	Recently auctioned 350 MHz	310 MHz	250 MHz	250 MHz	Up to 200 MHz	59.6 MHz (Recently auctioned 250 MHz)	120 MHz	150 MHz

* Figure includes AWS-1, 700 MHz spectrum not yet in use and 33.5 MHz of spectrum at 2.5GHz
 ** Glen Campbell, et. al "Global Wireless Matrix 3Q 2011," Bank of America Merrill Lynch, Sept 26, 2011, at Tables 1-2
 *** Regulatory and company websites and press reports
 Sources: CTA, The Wireless Association® Mid-Year 2011

Source: 4G Americas

Growth of 4G = Mobile Broadband (WW)



Source: Informa Telecoms & Media, WCIS+, June 2012

www.4gamericas.org



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Aggressive Evolution/Replacement Cycle in U.S.

- ◊ By YE 2014, all major U.S. operators should have 4G LTE deployed to 80%+ of their footprint
 - Sprint/Clearwire, T-MO, AT&T acceleration
- ◊ CDMA 1x retirement and use of spectrum for data
- ◊ WiMax and iDEN retirement
- ◊ Significant upgrade to backhaul plant – fiber to nearly all cells
- ◊ IMS-based services and VoLTE

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Active Spectrum Cycle

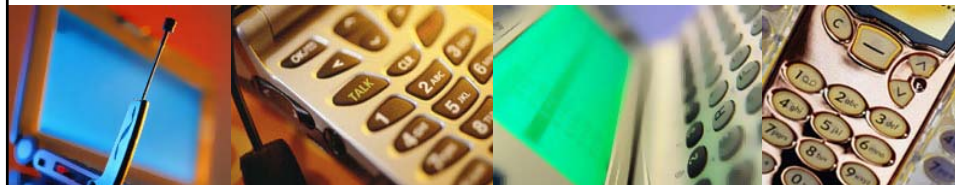
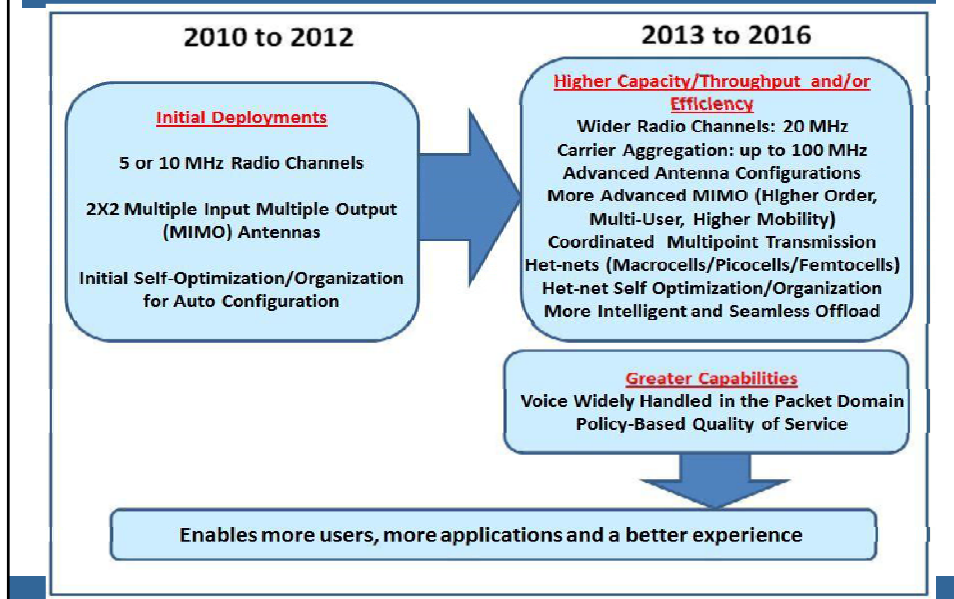
- ◊ NPRM for incentive auction
 - Nearest term for broad deployment of beachfront spectrum
- ◊ 3.5 GHz small cell spectrum
- ◊ Wi-Fi spectrum
- ◊ Dynamic Spectrum Sharing (TV White Space)
- ◊ Continued horse-trading based on VZW-cable deal, Sprint/Clearwire, DISH

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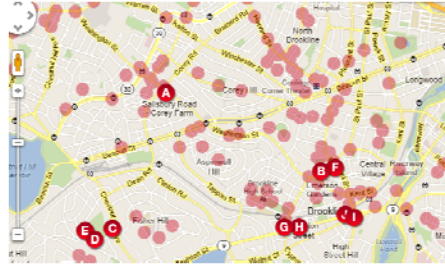
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LTE Progression



III. Strategies for Containment

A Different View of the Network is Emerging

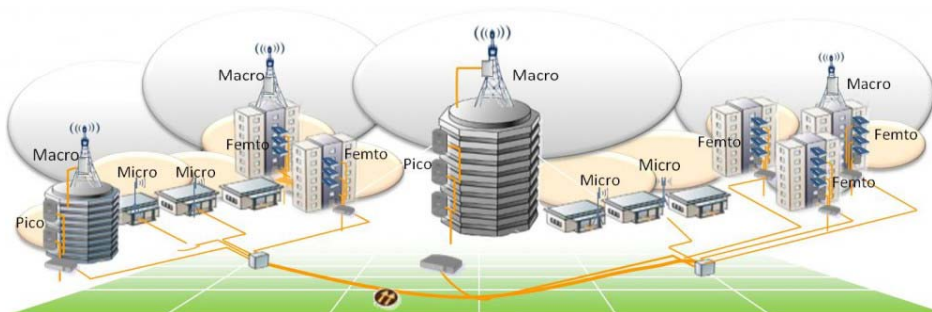


- **Un-covered**
- **Under-covered**
- **Capacity boost**
- **Premium service**

- **HetNets**
- **Wi-Fi offloading**
- **Wholesale networks**
- **Cable national hotspot network**
- **Dynamic capacity allocation**
- **Networks will not be as monolithic**
- **SON**

HetNets

- Uses smaller cells, such as micro cells and pico cells. Rather than radios mounted on towers, small cells are mounted on light poles or placed in venues, to expand capacity and coverage more quickly and at lower cost.
- The wireless network of the future will be a mix of “macro-cell” and “microcell” technology, also dynamically using Wi-Fi for network offload. These are all “tools in the toolbox” to provide coverage, expand capacity, and meet the intense demand for data



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About 50% of all smartphone data use is Wi-Fi

- ▶ Return of “muni Wi-Fi” model
- ▶ Combined femtocell/Wi-Fi router
- ▶ Expansion of public hotspots
- ▶ Development of mobile policies to encourage subscribers to use Wi-Fi
- ▶ HotSpot 2.0

- ▶ Session and content based “boosts”
- ▶ QOS for enterprises
- ▶ More flexible models for M2M
- ▶ Differentiated pricing for rich media
- ▶ New business models with content providers



Dynamic Spectrum Sharing

Cities Will Be Well Served

- LTE Network offload
- Wi-Fi density
- HetNet alternatives being aggressively deployed

Ex-Urban and Rural Markets

- Less “network”
 - Sites, fiber, backhaul
- Under-served broadband (fixed and mobile)
- Clearer path to TVWS usability

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Q&A

lowenstein's  **lens** on wireless

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